



# FEE STRUCTURE FOR BS-SE

BACHELOR OF SCIENCE IN SOFTWARE  
ENGINEERING

| Semester                | Credit     | Tuition Fee<br>Rs. | Admission<br>Fee<br>Rs. | Semester<br>Contribution<br>Rs. | Exam Fee<br>Rs. | Total<br>Rs.   |
|-------------------------|------------|--------------------|-------------------------|---------------------------------|-----------------|----------------|
| 1                       | 18         | 73,800             | 20,000                  | 12,000                          | 9,000           | 114,800        |
| 2                       | 18         | 73,800             |                         | 12,000                          | 9,000           | 94,800         |
| 3                       | 19         | 77,900             |                         | 12,000                          | 9,000           | 98,900         |
| 4                       | 17         | 69,700             |                         | 12,000                          | 7,500           | 89,200         |
| 5                       | 16         | 65,600             |                         | 12,000                          | 7,500           | 85,100         |
| 6                       | 18         | 73,800             |                         | 12,000                          | 9,000           | 94,800         |
| 7                       | 12         | 49,200             |                         | 12,000                          | 7,500           | 68,700         |
| 8                       | 12         | 49,200             |                         | 12,000                          | 6,000           | 67,200         |
| <b>Grand<br/>Total:</b> | <b>130</b> | <b>533,000</b>     | <b>20,000</b>           | <b>96,000</b>                   | <b>64,500</b>   | <b>713,500</b> |

1. Semester Contribution includes cost of labs, library and hospital facilities etc.
2. Exam Fee is based on the number of courses taken. Charge for each course is Rs. 1,500/-.
3. Admission Charges are Rs. 20,000/-.
4. University charges are subject to change.